FACILITATING FUN

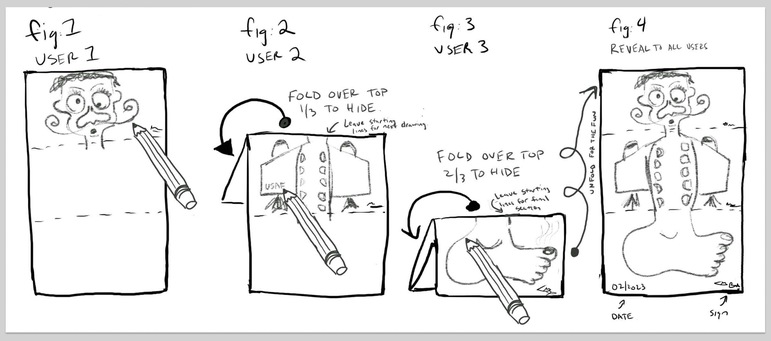
How UX helps teams collaborate and have more fun!

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Exquisite Corpse: Using Paper



The collaborative sketching technique was invented by surrealists and is similar to an writing game called consequences.

1. Players sketch in turn on a sheet of paper.
2. Fold it to conceal part their sketch.
3. then pass it to the next player for a further contribution.

Exquisite Corpse History: Cadavre Exquis

Original French term cadavre exquis, literally exquisite cadaver, is a method by which a collection of words or images are collectively assembled. Each collaborator adds to a composition in sequence, either by following a rule ie. head / body / foot or by improvising based on a prompt.

The technique was invented by surrealists and is similar to an writing game called consequences in which players write in turn on a sheet of paper, fold it to conceal part of the writing, and then pass it to the next player for a further contribution. Surrealism principal founder André Breton reported that it started in fun, but became playful and eventually enriching. Breton said the diversion started about 1925, but Pierre Reverdy wrote that it started much earlier, at least as early as 1918.

Surrealists Corpse from Paris's Rue du Château



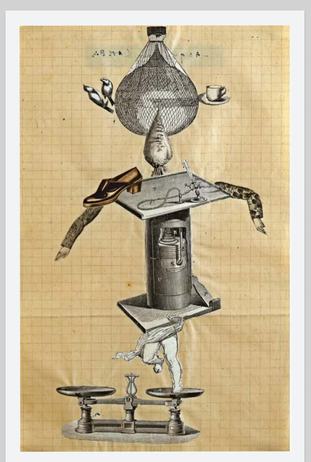
Cadavre Exquis with André Breton, Jacques Hérold, Yves Tanguy, Victor Brauner ca. 1934
MOMA Collection

Diego Rivera Exquisite Corpse



Frida Kahlo, Lucienne Bloch ca. 1932
Banco de México Collection
Diego Rivera Frida Kahlo Museums Trust

Assemblage Collage Exquisite Corpse



André Breton, Jacqueline Lamba, Yves Tanguy ca. 1938
Courtesy Estate of Yves Tanguy

Software Collage Exquisite Corpse



https://rooseveltteva.wordpress.com/projects/exquisite-corpse-texture/ ©2023

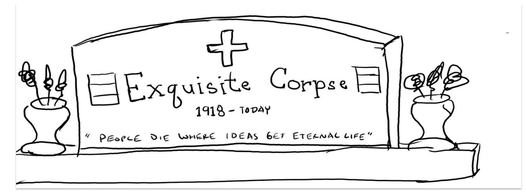
Make, Share, Repeat & Have more fun!

UX Design can be a very serious process which is bi-product of caring about our work and the outcomes for our users and our businesses. The grind of 2-week sprint and designing software screens should be highly collaborative. However a creative team should be encouraged to be creative and collaboration should not happen on "work" product alone. The low pressure and high creativity outputs from teams engaging with Exquisite Corpse will allow your teams to add a little "play" into their process and get team members who might only interface in meeting actually making together. Design should be fun if it is not try and make it more fun. Go and try it out.

https://www.makebttr.com https://www.chrisrbecker.com

How to Exquisite Corpse with Figma

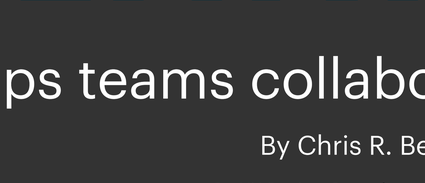
Total Facilitation Time (~30 min)



Part 1: Gather Teams + Build Exquisite Corpse Template

Set Up:
Get in to Teams
(~ 2 min)

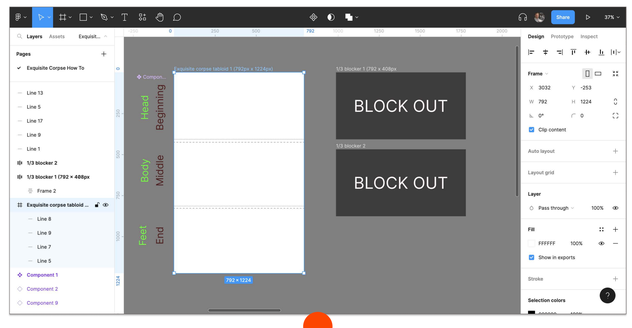
1. Get into teams of 3
2. Choose a team leader.



* Choose a leader * Choose team name

Exquisite Corpse Setup:
Build Tabloid Template
(~ 3 min)

1. Team leader
   - Open a new Figma file
   - Create a tabloid frame (792 px x 1224 px)
   - Divide the Frame in 1/3rds.
   - Create a Frame block out (x2) to cover 1/3 of the tabloid frame



Part 2: Draw and collaborate as a team

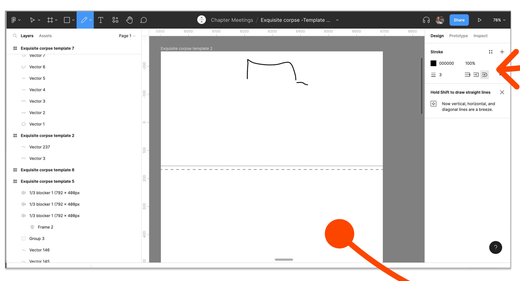
Step 1-3:
Draw Each Section
(~ 5 min per section)
(~15 min total)

Facilitator/Team Lead:

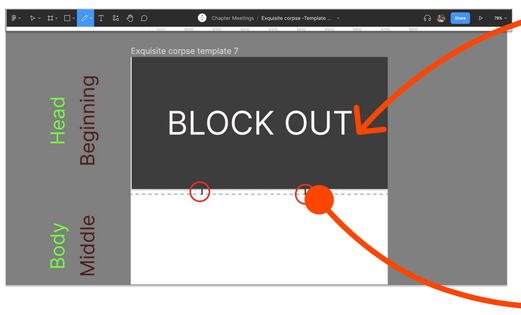
- Set a 5 min timer
- Team leader starts first.

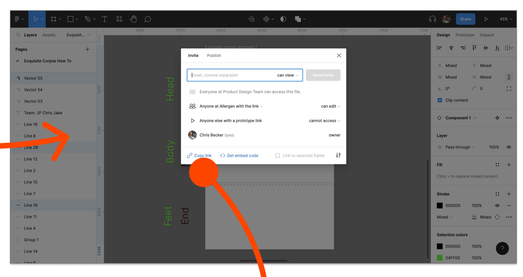
1. Using the Pencil (Shift + P) or Pen (P) tool start drawing the "head" (top 1/3) of your corpse.
   - Use any drawing tools in Figma but make sure to complete your "head" within the 5 mins allowed.
   - Draw anything to represent the "head" make sure to complete in the time provided.
2. When timer goes off. Cover your 1/3 of the corpse with the "Block Out Frame"
   - Make sure to leave 2 or more lines visible for the next team member to continue drawing from.
3. Share the Figma File with edit access to the Next Team member on your team.

n. Next team members repeat Steps 1-3 to complete the "body" and "feet" of the collaborative exquisite corpse drawing.





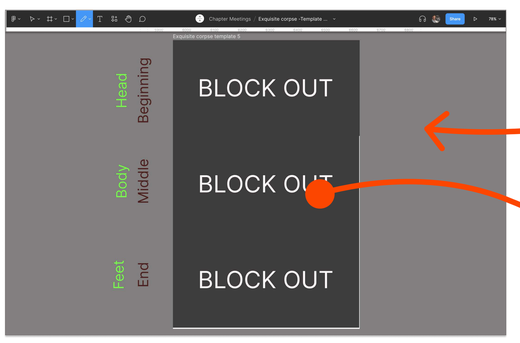


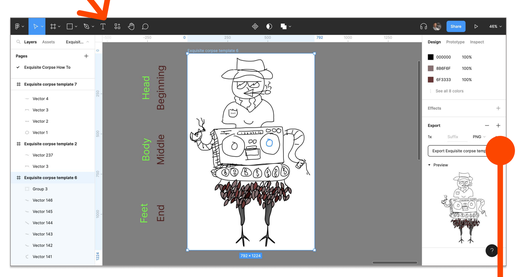


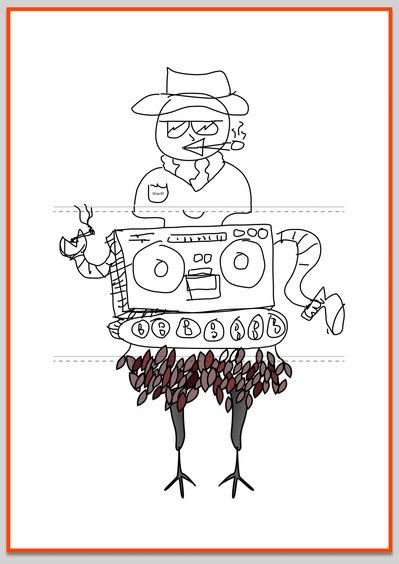
Part 3: Reveal your Exquisite Corpse + Share and socialize with larger team

Step 4:
Reveal your Corpse to the Team
(~ 10 min)

1. All team members open up Figma file
2. On the count of 3.... Delete the Block out Frames.
3. Have fun with your creation and discuss your sections from head to feet.
4. Export your Team's Exquisite Corpse and share with the larger team.
5. Repeat the collaboration as needed.







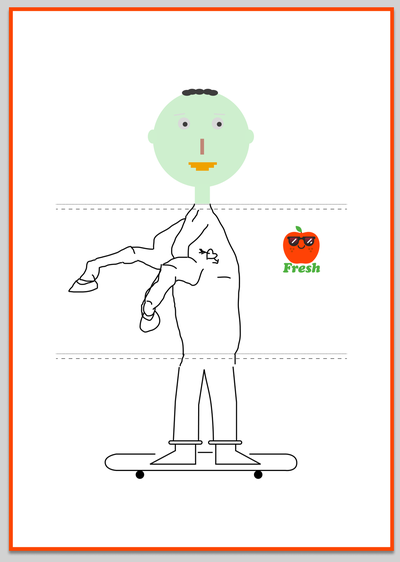
Team 1: Robot Confessions



Team 2: Bling Bling



Team 3: Nerd Glasses



Team 4: Broncos

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